IN THE CLAIMS:

Please amend Claims 5 and 12, and add new Claims 16-20. All pending claims are reproduced for the convenience of examination.

- (Not amended) A method for performing textured mapping of a target area, the method
 comprising the steps of:
- receiving input that defines a texture image; and

 covering the target area in an aperiodic tiling pattern with tiles generated from said

 texture image.
- 1 2. (Not amended) The method of Claim 1, wherein the step of receiving input that defines 2 the texture image includes the step of scanning one or more texture images into memory.
- 1 3. (Not amended) The method of Claim 1, wherein the step of covering the target area includes the steps of:
- 3 selecting an aperiodic tiling pattern;
- generating a set of textured tiles based on said aperiodic tiling pattern; and applying the textured tiles to the target area.
- 1 4. (Not amended) The method of Claim 3, wherein the step of applying the textured
 2 aperiodic tiles to the target area includes the steps of:
 3 covering the target area with one or more aperiodic tiles, wherein the one or more
- aperiodic tiles are based on the aperiodic tiling pattern; and
 mapping a corresponding textured tile to each of the one or more aperiodic tiles.
- 1 5. (Once amended) The method of Claim 3, wherein the step of applying the textured tiles
 2 to the target area includes the steps of:

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	3		generating a tiling, wherein the tiling is associated with tiles based on said aperiodic
1 2	4		tiling pattern; [and]
كغم	5		covering the target area with said tiling; and
	6		mapping the textured tiles to the tiles associated with said tiling.
	1	6.	(Not amended) The method of Claim 5, wherein the step of generating the tiling includes
	2	0.	the steps of:
	3		determining a substitution tiling level; and
	4		performing a tiling substitution based on said substitution tiling level to generate said
	5		tiling.
	1	7.	(Not amended) The method of Claim 1, wherein the step of receiving input that defines
	1	7.	
	2		the texture image includes the step of generating the texture image using a computer
	3		aided drawing program.
	1	8.	(Not amended) A computer-readable medium carrying one or more sequences of
	2		instructions for performing textured mapping of a target area, wherein execution of the
	3		one or more sequences of instructions by one or more processors causes the one or more
	4		processors to perform the steps of:
	5		receiving input that defines a texture image; and
	6		covering the target area in an aperiodic tiling pattern with tiles generated from said
	7		texture image.
	1	9.	(Not amended) The computer-readable medium of Claim 8, wherein the step of receiving
	2	•	input that defines the texture image includes the step of scanning one or more texture
	3		images into memory.

	1	10.	(Not amended) The computer-readable medium of Claim 8, wherein the step of covering
	2		the target area includes the steps of:
	3		selecting an aperiodic tiling pattern;
	4		generating a set of textured tiles based on said aperiodic tiling pattern; and
	5		applying the textured tiles to the target area.
	1	11.	(Not amended) The computer-readable medium of Claim 10, wherein the step of
	2		applying the textured aperiodic tiles to the target area includes the steps of:
	3		covering the target area with one or more aperiodic tiles, wherein the one or more
	4		aperiodic tiles are based on the aperiodic tiling pattern; and
	5		mapping a corresponding textured tile to each of the one or more aperiodic tiles.
	1	12.	(Once amended) The computer-readable medium of Claim 10, wherein the step of
	2		applying the textured tiles to the target area includes the steps of:
D ₄	3		generating a tiling, wherein the tiling is associated with tiles based on said aperiodic
113	4		tiling pattern; [and]
	5		covering the target area with said tiling; and
	6		mapping the textured tiles to the tiles associated with the tiling.
	1	13.	(Not amended) The computer-readable medium of Claim 8, wherein the step of receiving
	2		input that defines the texture image includes the step of generating the texture image
	3		using a computer aided drawing program.
	1	14.	(Not amended) The computer-readable medium of Claim 12, wherein the step of
	2		generating the tiling includes the steps of:

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determining a substitution tiling level; and

4		performing a tiling substitution based on said substitution tiling level to generate said
5		tiling.
1	15.	(Not amended) A system for performing textured mapping of a target area, the system
2		comprising:
3		a display screen;
4		a target area on said display screen;
5		memory storing a textured image; and
6		a plurality of texture tiles generated from said texture image and arranged on said screen
7		display in an aperiodic pattern that substantially covers said target region.
1	_16.	(New) The system of Claim 15, further comprising:
2/		means for selecting said aperiodic pattern
1	17.	(New) An apparatus for performing textured mapping of a target area, the
2		apparatus comprising:
3		means for receiving input that defines a texture image; and
4		means for covering the target area in an aperiodic tiling pattern with tiles
5		generated from said texture image.
1	18.	(New) The apparatus of claim 17, wherein said means for covering the
7		target area includes:
3		means for selecting said aperiodic tiling pattern;
4		means for generating a set of textured tiles based on said aperiodic tiling
5		pattern; and
6		means for applying the textured tiles to the target area.

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1	19.	(New) The apparatus of claim 18, wherein said means for applying the
2		textured tiles to the target area includes:
3		means for covering the target area with one or more aperiodic tiles, wherein
4		the one or more aperiodic tiles are based on the aperiodic tiling
5		pattern; and
6		means for mapping a corresponding textured tile to each of the one or more
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1	20.	(New) The apparatus of claim 18, wherein said means for applying the
2		textured tiles to the target area includes:
3		means for generating a tiling, wherein the tiling is associated with tiles
4		based on said aperiodic tiling pattern
5		means for covering the target area with said tiling; and
6		means for mapping the textured tiles to the tiles associated with said tiling.